

# Robust Biometrics-Based Authentication Scheme for Multiserver Environment

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**Abstract**—The authentication scheme is an important cryptographic mechanism, through which two communication parties could authenticate each other in the open network environment. To satisfy the requirement of practical applications, many authentication schemes using passwords and smart cards have been proposed. However, passwords might be divulged or forgotten, and smart cards might be shared, lost, or stolen. In contrast, biometric methods, such as fingerprints or iris scans, have no such drawbacks. Therefore, biometrics-based authentication schemes gain wide attention. In this paper, we propose a biometrics-based authentication scheme for multiserver environment using elliptic curve cryptography. To the best of our knowledge, the proposed scheme is the first truly three-factor authenticated scheme for multiserver environment. We also demonstrate the completeness of the proposed scheme using the Burrows–Abadi–Needham logic.

**Index Terms**—Authentication scheme, biometrics, elliptical curve cryptosystem, smart card.

## I. INTRODUCTION

**A**S a basic pattern recognition system, the biometric system has been widely used in our life. Such system acquires a biometric key (e.g., fingerprints, faces, irises, hand geometry, palm prints, etc.) from an individual, extracts a feature set, and stores it in the database. Upon receiving a new biometric key, the system extracts a new feature set and compares it with that stored in the database. If the two feature sets are matching, the system could recognize the individual; otherwise, the system will reject the individual [1]–[3]. Compared with cryptographic keys and passwords, biometric keys have many advantages. Several advantages are described as follows [4]:

- 1) it is difficult to lose or forget biometric keys;
- 2) it is difficult to copy or share biometric keys;
- 3) it is difficult to forge or distribute biometrics;
- 4) it is difficult to guess biometric keys;
- 5) it is more difficult to break biometric keys.

Therefore, the biometric key is very suitable for modern cryptography. It has been used in the design of encryption schemes [5], [6], digital signature schemes [7], [8], and

Manuscript received November 26, 2012; revised January 14, 2014; accepted January 15, 2014. This work was supported in part by the Open Funds of State Key Laboratory of Information Security under Grant 2013-3-3 and in part by the Specialized Research Fund for the Doctoral Program of Higher Education of China under Grant 20110141120003.

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Digital Object Identifier 10.1109/JST.2014.2301517

signcryption schemes [9], [10]. The authentication scheme is an important cryptographic mechanism, through which two communication parties could authenticate each other in the open network environment. Due to advantages of biometric keys, the biometrics-based authentication scheme is inherently more reliable than traditional password-based authentication. Therefore, it has been studied widely.

Lee *et al.* [11] proposed a fingerprint-based remote-user authentication scheme using smart cards. Unfortunately, Lin and Lai [12] and Chang and Lin [13] pointed out that Lee *et al.*'s scheme cannot withstand the masquerade attack and the conspiring attack separately. To overcome these weaknesses, Kim *et al.* [14] proposed a new fingerprint-based authentication scheme using smart cards. However, Scott [15] found that Kim *et al.*'s scheme is not secure at all. Later, Khan and Zhang have pointed out that Lin and Lai's scheme [16] is vulnerable to the server spoofing attack and proposed a security-enhanced scheme. In 2010, Li and Hwang [17] has proposed a new biometrics-based authentication using smart cards. Unfortunately, Li and Hwang's scheme cannot provide proper authentication [18]–[20] and is not secure against man-in-the-middle [18] and denial-of-service attacks [18], [19]. Three improved schemes [18]–[20] were also proposed to overcome the weaknesses in Li and Hwang's scheme.

With the widespread use of the distributed system, more and more multiserver environments are used to provide convenient and efficient network services. Therefore, the biometrics-based authentication scheme for multiserver environment is required by practical applications. However, those biometrics-based authentication schemes [11], [12], [14], [18]–[20] are designed for client–server environment and are not suitable for multiserver environment since the users have to remember many passwords. To solve the problem, Yoon and Yoo [21] proposed a biometrics-based authentication scheme for multiserver environment using elliptical curve cryptosystem (ECC) and smart cards. However, Kim *et al.* [22] found that Yoon and Yoo's scheme cannot withstand the offline password-guessing attack when the smart card is lost. Kim *et al.* [22] also proposed an improved scheme to the weaknesses. He [23] also pointed out that Yoon and Yoo's scheme is vulnerable to the privileged insider attack and the impersonation attack. It is easy to say that He's attacks are valid for Kim *et al.*'s scheme. Furthermore, neither of Yoon and Yoo's scheme and Kim *et al.*'s scheme is a truly three-factor authenticated scheme since the adversary could impersonate the user once he obtains the password and the smart card. To enhance security, we propose a new biometrics-based authentication scheme for multiserver environment using ECC and smart cards. The analysis shows

TABLE I  
NOTATIONS

$n, p$	two large prime numbers
$F_p$	A finite prime field
$E$	A non-super singular elliptic curve over a finite field $F_p$
$G$	The additive group consisting of points on $E$
$P$	A generator of $G$ with order $n$
$h(\cdot)$	A secure hash function
$\parallel$	The concatenation operation
$\oplus$	The bit-wise exclusive-or(XOR) operation
$U_i$	The $i$ th user
$PW_i$	The password of $U_i$
$ID_i$	The identity of $U_i$
$S_j$	The $j$ th server
$SID_j$	The identity of ..
$RC$	The registration center
$k$	The secret key of $RC$
$P_{pub}$	The public key of $RC$ , where $P_{pub} = kP$

that the proposed scheme could overcome the weaknesses in Yoon and Yoo's scheme and Kim *et al.*'s scheme. To the best of our knowledge, the proposed scheme is the first truly three-factor authentication scheme for multiserver environment.

The remainder of this paper is organized as follows. Section II gives some background of the fuzzy extractor. Section III describes our new biometrics-based authentication scheme for multiserver environment. Security analysis and performance analysis are given in Sections IV and V separately. Finally, we conclude this paper in Section VI.

## II. BASIC CONCEPT OF FUZZY EXTRACTOR

Given biometric input  $B$ , a fuzzy extractor could extract a random string  $\sigma$ . One important property of the fuzzy extractor is that it could output the same random string when the input changes, but it remains close. To recover  $\sigma$  from a new biometric input  $B^*$ , a uniformly random auxiliary string  $\vartheta$  will be generated and used in the following operations. The fuzzy extractor is formally defined as follows.

*Definition 1 (Fuzzy Extractor)* [24]: A fuzzy extractor is given by two procedures (Gen, Rep).

- 1) Gen is a probabilistic generation procedure. Upon receiving biometric input  $B$ , the procedure will output a random string  $\sigma$  and a random auxiliary string  $\vartheta$ .
- 2) Rep is a deterministic reproduction procedure. Upon receiving a close biometric input  $B^*$  and the corresponding random auxiliary string  $\vartheta$ , the procedure will recover  $\sigma$ .

We call a fuzzy extractor is secure if it is difficult to recover  $\sigma$  from a closed biometric input  $B^*$  without the auxiliary string  $\vartheta$ .

## III. NEW BIOMETRICS-BASED AUTHENTICATION SCHEME

Here, we give the detail of our new biometrics-based authentication scheme for multiserver environment. There are four phases in the proposed scheme, which are the server registration phase, the user registration phase, the authentication phase, and the password change phase. For convenience, notations used in this paper are summarized in Table I.

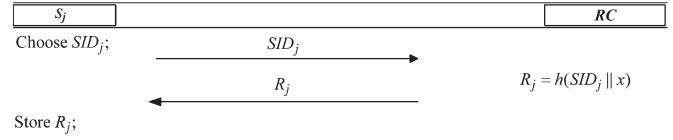


Fig. 1. Server registration phase.

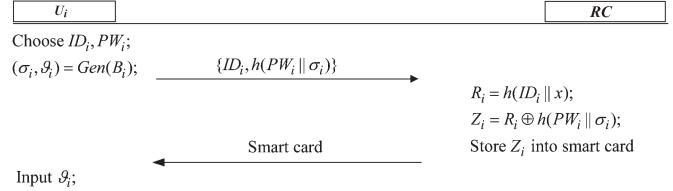


Fig. 2. User registration phase.

### A. Server Registration Phase

In this phase,  $S_j$  sends the registration request to  $RC$  and obtains his secret key from  $RC$ . As shown in Fig. 1, the detail of the phase is presented as follows:

- 1)  $S_j$  chooses his identity  $SID_j$  and sends it to  $RC$  through a secure channel;
- 2) After receiving  $SID_j$ ,  $RC$  computes  $R_j = h(SID_j || k)$  and sends it to  $S_j$  through a secure channel;
- 3) After receiving  $R_j$ ,  $S_j$  stores it secretly.

### B. User Registration Phase

In this phase,  $U_i$  sends the registration request to  $RC$  and obtains a smart card containing his secret key from  $RC$ . As shown in Fig. 2, the detail of the phase is presented as follows:

- 1)  $U_i$  chooses his identity  $ID_i$  and password  $PW_i$  and imprints his personal biometric impression  $B_i$  at the sensor.  $U_i$  computes  $(\sigma_i, \vartheta_i) = \text{Gen}(B_i)$  and sends  $\{ID_i, h(PW_i || \sigma_i)\}$  to  $RC$  through a secure channel;
- 2) After receiving  $\{ID_i, h(PW_i || \sigma_i)\}$ ,  $RC$  computes  $R_i = h(ID_i || k)$ ,  $Z_i = R_i \oplus h(PW_i || \sigma_i)$  and stores  $Z_i$  into a smart card. Finally,  $RC$  issues the smart card to  $U_i$  face to face;
- 3) After receiving the smart card,  $U_i$  stores  $\vartheta_i$  in it.

### C. Authentication Phase

In this phase,  $U_i$  and  $S_j$  authenticate each other in the help of  $RC$ . In addition, a session key for future communication is generated between  $U_i$  and  $S_j$ . As shown in Fig. 3, the detail of the phase is presented as follows.

- 1)  $U_i$  inserts his smart card into a card reader, inputs  $PW_i$  and  $ID_i$ , and imprints his personal biometric impression  $B_i^*$  at the sensor.  $U_i$  generates a random number  $x \in Z_n^*$  and computes  $\text{Rep}(B_i^*, \vartheta_i) = \sigma_i$ ,  $R_i = Z_i \oplus h(PW_i || \sigma_i)$ ,  $X = xP$ ,  $X^* = xP_{pub}$ ,  $CID_i = ID_i \oplus h(X^*)$ , and  $\alpha = h(ID_i || SID_j || R_i || X || X^*)$ . Finally,  $U_i$  sends the message  $\{\text{CID}_i, X, \alpha\}$  to  $S_j$ .
- 2) After receiving  $\{\text{CID}_i, X, \alpha\}$ ,  $S_j$  generates a random number  $y \in Z_n^*$  and computes  $Y = yP$ ,  $Y^* = yP_{pub}$ ,  $\beta = h(CID_i || X || \alpha || SID_j || R_j || Y || Y^*)$ , and  $CSID_j = SID_j \oplus h(Y^*)$ . Finally,  $S_j$  sends the message  $\{\text{CID}_i, X, \alpha, CSID_j, Y, \beta\}$  to  $RC$ .



Fig. 3. Authenticated key exchange phase.

- 3) After receiving {CID<sub>i</sub>, X, α, CSID<sub>j</sub>, Y, β}, RC computes Y<sup>\*</sup> = kY, SID<sub>j</sub> = CSID<sub>j</sub> ⊕ h(Y<sup>\*</sup>), and R<sub>j</sub> = h(SID<sub>j</sub> || k). Then, RC checks whether β and h(CID<sub>i</sub> || X || α || SID<sub>j</sub> || R<sub>j</sub> || Y || Y<sup>\*</sup>) are equal. If they are not equal, RC rejects the session; otherwise, RC computes X<sup>\*</sup> = kX, ID<sub>i</sub> = CID<sub>i</sub> ⊕ h(X<sup>\*</sup>), and R<sub>i</sub> = h(ID<sub>i</sub> || k). RC checks whether α and h(ID<sub>i</sub> || SID<sub>j</sub> || R<sub>i</sub> || X || X<sup>\*</sup>) are equal. If they are not equal, RC rejects the session; otherwise, RC computes

- TID<sub>i</sub> = ID<sub>i</sub> ⊕ h(Y || Y<sup>\*</sup> || R<sub>j</sub>), ϕ = h(ID<sub>i</sub> || TID<sub>i</sub> || X || SID<sub>j</sub> || Y || R<sub>j</sub>), TSID<sub>j</sub> = SID<sub>j</sub> ⊕ h(X || X<sup>\*</sup> || R<sub>i</sub>), and φ = h(ID<sub>i</sub> || X || X<sup>\*</sup> || SID<sub>j</sub> || Y || R<sub>i</sub>). Finally, RC sends the message {TID<sub>i</sub>, ϕ, TSID<sub>j</sub>, φ} to S<sub>j</sub>.
- 4) After receiving {TID<sub>i</sub>, ϕ, TSID<sub>j</sub>, φ}, S<sub>j</sub> computes ID<sub>i</sub> = TID<sub>i</sub> ⊕ h(Y || Y<sup>\*</sup> || R<sub>j</sub>) and checks the validity of ID<sub>i</sub>. If it is not valid, S<sub>j</sub> stops the session; otherwise, S<sub>j</sub> checks whether ϕ and h(ID<sub>i</sub> || TID<sub>i</sub> || X || SID<sub>j</sub> || Y || R<sub>j</sub>)

are equal; if they are not equal,  $S_j$  stops the session; otherwise,  $S_j$  computes the session key  $SK = yX = xyP$  and  $\eta = h(ID_i \| SID_j \| X \| Y \| SK \| \varphi)$ . Finally,  $S_j$  sends the message  $\{TSID_j, Y, \varphi, \eta\}$  to  $U_i$ .

- 5) After receiving  $\{TSID_j, Y, \varphi, \eta\}$ ,  $U_i$  computes  $SID_j = TSID_j \oplus h(X \| X^* \| R_i)$  and checks whether  $\varphi$  and  $h(ID_i \| X \| X^* \| SID_j \| Y \| R_i)$  are equal. If they are not equal,  $U_i$  stops the session; otherwise,  $U_i$  computes the session key  $SK = xY = xyP$  and checks whether  $\eta = h(ID_i \| SID_j \| X \| Y \| SK \| \varphi)$  holds. If it does not hold,  $U_i$  stops the session; otherwise,  $U_i$  computes  $\lambda = h(SID_j \| ID_i \| X \| Y \| SK \| \varphi)$  and sends the message  $\{\lambda\}$  to  $S_j$ .
- 6) After receiving  $\{\lambda\}$ ,  $S_j$  checks whether  $\lambda = h(SID_j \| ID_i \| X \| Y \| SK \| \varphi)$  holds. If it does not hold,  $S_j$  stops the session; otherwise,  $S_j$  confirms that  $U_i$  is a legal user.

#### D. Password Change Phase

In this phase,  $U_i$  could change the old password  $PW_i$  to a new password  $PW_i^{new}$ . The following steps will be executed in the phase.

- 1)  $U_i$  inserts his smart card into a card reader, inputs  $PW_i$ ,  $ID_i$ , and imprints his personal biometric impression  $B_i^*$  at the sensor.  $U_i$  also inputs the new password  $PW_i^{new}$ .
- 2) The smart card computes  $Rep(B_i^*, \vartheta_i) = \sigma_i$ ,  $R_i = Z_i \oplus h(PW_i \| \sigma_i)$ , and  $Z_i^{new} = R_i \oplus h(PW_i^{new} \| \sigma_i)$ .
- 3) The smart card replaces  $Z_i$  with  $Z_i^{new}$ .

## IV. SECURITY ANALYSIS

In this section, we will analyze the security of our authentication scheme. First, we will use the famous Burrows–Abadi–Needham (BAN) logic [25] to demonstrate that the proposed scheme is valid and practical. Then, we will show the proposed scheme could withstand many known attacks and satisfy the security requirement of multiserver environment.

#### A. Authentication Proof Based on BAN Logic

The BAN logic [25] is a well-known formal mode for cryptographic protocols. It has been widely used in analyzing authentication protocols. Some notations and logical postulates of the BAN logic are described in Table II.

According to the analytic procedures of BAN logic, the proposed scheme will satisfy the following goals.

- 1) Goal 1:  $U_i| \equiv (U_i \xrightarrow{SK} S_j)$ .
- 2) Goal 2:  $U_i| \equiv S_j| \equiv (U_i \xrightarrow{SK} S_j)$ .
- 3) Goal 3:  $S_j| \equiv (U_i \xrightarrow{SK} S_j)$ .
- 4) Goal 4:  $S_j| \equiv U_i| \equiv (U_i \xrightarrow{SK} S_j)$ .

First, we transform our proposed scheme to the idealized form as follows.

- 1) Msg 1:  $U_i \rightarrow RC : (ID_i, X)_{h(ID_i \| k)}$ .
- 2) Msg 2:  $S_j \rightarrow RC : (ID_i, X, SID_j, Y)_{h(SID_j \| k)}$ .

TABLE II  
NOTATIONS

$P \models X$	$P$ believes $X$
$\#(X)$	$X$ is fresh
$P \Rightarrow X$	$P$ has jurisdiction over $X$
$P \triangleleft X$	$P$ sees $X$
$P \sim X$	$P$ once said $X$
$(X, Y)$	$X$ or $Y$ is one part of $(X, Y)$
$\langle X \rangle_Y$	$X$ combined with $Y$
$(X)_Y$	$X$ is hash with the key $K$
$P \xleftarrow{K} Q$	$P$ and $Q$ use the shared key $K$ to communicate
$SK$	The session key used in the current session
$\frac{P \models P \xleftarrow{K} Q, P \triangleleft \{X\}_K}{P \models Q \sim X}$	The message-meaning rule
$\frac{P \models \#(X)}{P \models \#(X, Y)}$	The freshness-conjunction rule
$\frac{P \models \#(X), P \models Q \sim X}{P \models Q \models X}$	The nonce-verification rule
$\frac{P \models Q \Rightarrow X, P \models Q \models X}{P \models X}$	The jurisdiction rule

- 3) Msg 3:  $RC \rightarrow U_i : (ID_i, SID_j, X, Y, U_i \xrightarrow{Y} S_j)_{h(ID_i \| k)}$ .
- 4) Msg 4:  $RC \rightarrow S_j : (ID_i, SID_j, X, Y, U_i \xrightarrow{X} S_j)_{h(SID_j \| k)}$ .
- 5) Msg 5:  $S_j \rightarrow U_i : (ID_i, SID_j, X, Y, U_i \xrightarrow{SK} S_j)_{SK}$ .
- 6) Msg 6:  $U_i \rightarrow S_j : (SID_j, ID_i, X, Y, U_i \xrightarrow{SK} S_j)_{SK}$ .

Second, we make the following assumptions about the initial state of the scheme to analyze the proposed scheme:

$$\begin{aligned}
 A_1 : U_i | &\equiv \#(X) \\
 A_2 : S_j | &\equiv \#(Y) \\
 A_3 : U_i | &\equiv U_i \xrightarrow{h(ID_i \| k)} RC \\
 A_4 : RC | &\equiv U_i \xrightarrow{h(ID_i \| k)} RC \\
 A_5 : S_j | &\equiv S_j \xrightarrow{h(SID_j \| k)} RC \\
 A_6 : RC | &\equiv S_j \xrightarrow{h(SID_j \| k)} RC \\
 A_7 : U_i | &\equiv RC \Rightarrow (U_i \xrightarrow{Y} S_j) \\
 A_8 : S_j | &\equiv RC \Rightarrow (U_i \xrightarrow{X} S_j) \\
 A_9 : S_j | &\equiv U_i \Rightarrow (U_i \xrightarrow{SK} S_j) \\
 A_{10} : U_i | &\equiv S_j \Rightarrow (U_i \xrightarrow{SK} S_j).
 \end{aligned}$$

Third, we analyze the idealized form of the proposed scheme based on the BAN logic rules and the assumptions. The main proofs are stated as follows:

According to Msg 1, we could get

$$S_1 : RC \triangleleft (ID_i, X)_{h(ID_i \| k)}.$$

According to assumption  $A_4$ , we apply the message-meaning rule to obtain

$$S_2 : RC| \equiv U_i | \sim (\text{ID}_i, X).$$

According to Msg 2, we could obtain

$$S_3 : RC \triangleleft (\text{ID}_i, X, \text{SID}_j, Y)_{h(\text{SID}_j \| k)}.$$

According to assumption  $A_6$ , we apply the message-meaning rule to obtain

$$S_4 : RC| \equiv S_j | \sim (\text{ID}_i, X, \text{SID}_j, Y).$$

According to Msg 3, we could obtain

$$S_5 : U_i \triangleleft (\text{ID}_i, \text{SID}_j, X, Y, U_i \xrightarrow{Y} S_j)_{h(\text{ID}_i \| k)}.$$

According to assumption  $A_4$ , we apply the message-meaning rule to obtain

$$S_6 : U_i | \equiv RC | \sim (\text{ID}_i, \text{SID}_j, X, Y, U_i \xrightarrow{Y} S_j).$$

According to assumption  $A_3$ , we apply the freshness concatenation rule to obtain

$$S_7 : U_i | \equiv RC | \equiv (\text{ID}_i, \text{SID}_j, X, Y, U_i \xrightarrow{Y} S_j).$$

According to  $S_7$ , we apply the BAN logic rule to break conjunctions to produce

$$S_8 : U_i | \equiv RC | \equiv U_i \xrightarrow{Y} S_j.$$

According to assumption  $A_7$ , we apply the jurisdiction rule to obtain

$$S_9 : U_i | \equiv U_i \xrightarrow{Y} S_j.$$

According to  $sk = a \times Y = ab \times P$ , we could obtain

$$S_{10} : U_i | \equiv U_i \xrightarrow{SK} S_j \quad (\text{Goal 1}).$$

According to Msg 4, we could obtain

$$S_{11} : S_j \triangleleft (\text{ID}_i, \text{SID}_j, X, Y, U_i \xrightarrow{X} S_j)_{h(\text{SID}_j \| k)}.$$

According to assumption  $A_5$ , we apply the message-meaning rule to obtain

$$S_{12} : S_j | \equiv RC | \sim (\text{ID}_i, \text{SID}_j, X, Y, U_i \xrightarrow{X} S_j).$$

According to assumption  $A_2$ , we apply the freshness concatenation rule to obtain

$$S_{13} : S_j | \equiv RC | \equiv (\text{ID}_i, \text{SID}_j, X, Y, U_i \xrightarrow{X} S_j).$$

According to  $S_{13}$ , we apply the BAN logic rule to break conjunctions to produce

$$S_{14} : S_j | \equiv RC | \equiv U_i \xrightarrow{X} S_j.$$

According to assumption  $A_8$ , we apply the jurisdiction rule to obtain

$$S_{15} : S_j | \equiv U_i \xrightarrow{X} S_j.$$

According to  $sk = b \times X = ab \times P$ , we could obtain

$$S_{16} : S_j | \equiv U_i \xrightarrow{SK} S_j. \quad (\text{Goal 3})$$

According to Msg 5, we could obtain

$$S_{17} : U_i \triangleleft (\text{ID}_i, \text{SID}_j, X, Y, U_i \xrightarrow{sk} S_j)_{sk}.$$

According to assumption  $S_{10}$ , we apply the message-meaning rule to obtain

$$S_{18} : U_i | \equiv S_j | \sim (\text{ID}_i, \text{SID}_j, X, Y, U_i \xrightarrow{SK} S_j).$$

According to assumption  $A_1$ , we apply the freshness concatenation rule to obtain

$$S_{19} : U_i | \equiv S_j | \equiv (\text{ID}_i, \text{SID}_j, X, Y, U_i \xrightarrow{SK} S_j).$$

According to  $S_{19}$ , we apply the BAN logic rule to break conjunctions to produce

$$S_{20} : U_i | \equiv S_j | \equiv U_i \xrightarrow{SK} S_j. \quad (\text{Goal 2}).$$

According to Msg 6, we could obtain

$$S_{21} : S_j \triangleleft (\text{SID}_j, \text{ID}_i, X, Y, U_i \xrightarrow{SK} S_j)_{SK}.$$

According to assumption  $S_{16}$ , we apply the message-meaning rule to obtain

$$S_{22} : S_j | \equiv U_i | \sim (\text{SID}_j, \text{ID}_i, X, Y, U_i \xrightarrow{SK} S_j).$$

According to assumption  $A_2$ , we apply the freshness concatenation rule to obtain

$$S_{23} : S_j | \equiv U_i | \equiv (\text{SID}_j, \text{ID}_i, X, Y, U_i \xrightarrow{sk} S_j).$$

According to  $S_{23}$ , we apply the BAN logic rule to break conjunctions to produce

$$S_{24} : S_j | \equiv U_i | \equiv U_i \xrightarrow{SK} S_j. \quad (\text{Goal 4}).$$

According to (Goal 1), (Goal 2), (Goal 3), and (Goal 4), we know that both of  $U_i$  and  $S_j$  believe that the session key  $SK = xyP$  is shared between  $U_i$  and  $S_j$ .

## B. Other Discussions

To demonstrate the proposed scheme is suitable for multi-server environment, we will show that the proposed scheme not only provide anonymity, mutual authentication, three-factor security, and perfect forward secrecy but also could withstand various attacks.

**Mutual Authentication:** In Step 3 of the authentication phase,  $RC$  could authenticate  $U_i$  by checking whether  $\alpha$  and  $h(\text{ID}_i\|\text{SID}_j\|R_i\|X\|X^*)$  are equal. If they are equal,  $RC$  will generate the authentication code  $\phi = h(\text{ID}_i\|\text{TID}_i\|X\|\text{SID}_j\|Y\|R_j)$  and send it to  $S_j$  for future authentication. With the help of  $RC$ ,  $S_j$  could authenticate  $U_i$  and  $RC$  by checking the validity of  $\phi$  in Step 4 of the authentication.

In Step 3 of the authentication phase,  $RC$  could authenticate  $S_j$  by checking whether  $\beta$  and  $h(\text{CID}_i\|X\|\alpha\|\text{SID}_j\|R_j\|Y\|Y^*)$  are equal. If they are equal,  $RC$  will generate  $\varphi = h(\text{ID}_i\|X\|X^*\|\text{SID}_j\|Y\|R_i)$  and send it to  $U_i$  for future authentication. With the help of  $RC$ ,  $U_i$  could authenticate  $S_j$  and  $RC$  by checking validity of  $\phi$  in Step 5 of the authentication.

Therefore, the proposed scheme could provide mutual authentication among  $U_i$ ,  $S_j$ , and  $RC$ .

**Anonymity:** In the proposed scheme,  $U_i$ 's identity is included in  $\text{CID}_i = \text{ID}_i \oplus h(X^*)$  and  $\text{TID}_i = \text{ID}_i \oplus h(Y\|Y^*\|R_j)$ , where  $X = xP$ ,  $X^* = xP_{\text{pub}}$ ,  $Y = yP$ ,  $Y^* = yP_{\text{pub}}$ , and  $P_{\text{pub}} = kP$ . To obtain the real identity, the adversary has to compute  $X^*/Y^*$  from  $(Y, P_{\text{pub}})/(Y, P_{\text{pub}})$ . He has to solve the computational Diffie–Hellman problem; otherwise, he cannot obtain  $U_i$ 's identity.

In the proposed scheme,  $S_j$ 's identity is included in  $\text{CSID}_j = \text{SID}_j \oplus h(Y^*)$  and  $\text{TSID}_j = \text{SID}_j \oplus h(X\|X^*\|R_i)$ , where  $X = xP$ ,  $X^* = xP_{\text{pub}}$ ,  $Y = yP$ ,  $Y^* = yP_{\text{pub}}$ , and  $P_{\text{pub}} = kP$ . To obtain the real identity, the adversary has to compute  $X^*/Y^*$  from  $(Y, P_{\text{pub}})/(Y, P_{\text{pub}})$ . He has to solve the computational Diffie–Hellman problem; otherwise, he cannot obtain  $S_j$ 's identity.

Therefore, the proposed scheme could provide anonymity.

**Three-Factor Security:** It is easy to say the user with three factors i.e., a password, a smart card, and biometrics, could log in on the server. We will show that the adversary  $\mathcal{A}$  cannot impersonate a legal user even if he has any two factors. We just need to show that  $\mathcal{A}$  cannot generate a legal request message  $\{\text{CID}_i, X, \alpha\}$ . Since  $X = xP$ ,  $X^* = aP_{\text{pub}}$ , and  $\alpha = h(\text{ID}_i\|\text{SID}_j\|R_i\|X\|X^*)$ , then we just need to show  $\mathcal{A}$  cannot obtain correct  $R_i = h(\text{ID}_i\|k)$  without three factors.

**Case 1:**  $\mathcal{A}$  has user's password and smart card.

Kocher *et al.* [26] and Messerges *et al.* [27] pointed out that all existing smart cards are vulnerable in that the confidential information stored in the device could be extracted by physically monitoring its power consumption; once a card is lost, all the secrets in it may be revealed.

Upon getting the smart card,  $\mathcal{A}$  could extract the secret value  $\{Z_i, \vartheta_i, h(\cdot)\}$  stored in the smart card, where  $Z_i = R_i \oplus h(\text{PW}_i\|\sigma_i)$ , and  $R_i = h(\text{ID}_i\|k)$ . If  $\mathcal{A}$  wants to impersonate the user, he has to compute  $R_i$  from  $Z_i$ . However,  $\mathcal{A}$  cannot recover  $\sigma_i$  from  $\vartheta_i$  since he does have biometrics of the user. Then,  $\mathcal{A}$  has no ability to generate correct  $R_i$ .

**Case 2:**  $\mathcal{A}$  has user's biometrics and a smart card.

$\mathcal{A}$  could extract the secret value  $\{Z_i, \vartheta_i, h(\cdot)\}$  stored in the smart card, where  $Z_i = R_i \oplus h(\text{PW}_i\|\sigma_i)$ , and  $R_i = h(\text{ID}_i\|k)$ . If  $\mathcal{A}$  wants to impersonate the user, he has to compute  $R_i$  from  $Z_i$ .  $\mathcal{A}$  could recover  $\sigma$  from  $\vartheta$  since he has the user's biometrics.  $\mathcal{A}$  could also intercept the transmitted message  $\{\text{CID}_i, X, \alpha\}$ , where  $X = xP$ ,  $X^* = xP_{\text{pub}}$ , and  $\alpha = h(\text{ID}_i\|\text{SID}_j\|R_i\|X\|X^*)$ .  $\mathcal{A}$  may guess password  $\text{PW}'$  and computes

$R'_i = Z_i \oplus h(\text{PW}'\|\sigma_i)$ . However,  $\mathcal{A}$  cannot verify if  $\text{PW}'$  is correct since he has to compute  $X^* = xkP$  from  $X = xP$  and  $P_{\text{pub}} = kP$ .  $\mathcal{A}$  cannot compute  $h(\text{PW}_i\|\sigma_i)$  since he does know the user's password. Then,  $\mathcal{A}$  has no ability to generate correct  $R_i$ .

**Case 3:**  $\mathcal{A}$  has user's password and biometrics.

It is easy to say that  $\mathcal{A}$  cannot generate correct  $R_i$  without the master key  $k$  since  $R_i = h(\text{ID}_i\|k)$ . Therefore,  $\mathcal{A}$  cannot impersonate the user.

From the given discussion, we know that the adversary  $\mathcal{A}$  cannot generate a legal message  $\{\text{CID}_i, X, \alpha\}$  with only two factors. Therefore, the proposed scheme could provide three-factor security.

**Perfect Forward Secrecy:** In the proposed scheme,  $U_i$  and  $S_j$  will generate the session key  $SK = xyP$ . To obtain the session key, the adversary has to compute  $xyP$  from  $X = xP$  and  $Y = yP$ . He has to solve the computational Diffie–Hellman problem. Then, he cannot obtain the session key even if he knows  $U_i$  and  $S_j$  secret keys. Therefore, the proposed scheme could provide perfect forward secrecy.

**Privileged Insider Attack:** In the user registration phase of the proposed scheme,  $U_i$  sends  $\text{ID}_i$  and  $h(\text{PW}_i\|\sigma_i)$  instead of  $\text{PW}_i$ . Then the privileged insider of  $RC$  cannot obtain  $\text{PW}_i$  from  $h(\text{PW}_i\|\sigma_i)$  since he does not know  $\sigma_i$  and  $h(\cdot)$  is a secure hash function. Therefore, the proposed scheme could withstand the privileged insider attack.

**Replay Attack:** Suppose the adversary intercepts the message  $\{\text{CID}_i, X, \alpha\}$  and tries to impersonate  $U_i$  by replaying it to  $S_j$ .  $S_j$  could obviously find the attack by checking the validity of  $\lambda = h(\text{SID}_j\|\text{ID}_i\|X\|Y\|SK\|\varphi)$  in Step 6 of the authentication phase since  $S_j$  generates a new  $Y$  for every session. Using the similar method, we could show  $U_i$  finds the replay attack by checking the validity of  $\varphi = h(\text{ID}_i\|X\|X^*\|\text{SID}_j\|Y\|R_i)$ . Therefore, the proposed scheme could withstand the replay attack.

**Stolen Verifier Attack:** In the user registration phase of the proposed scheme,  $RC$  computes  $U_i$ 's secret key and sends it to  $U_i$ .  $RC$  maintains no verifier table about  $U_i$ 's password or secret key. Then, the adversary cannot obtain authentication information of  $U_i$  even if he could access  $RC$ 's database. Therefore, the proposed scheme could withstand the stolen verifier attack.

**User Impersonation Attack:** From the given discussion, we know that the adversary cannot generate a legal message  $\{\text{CID}_i, X, \alpha\}$ , although he obtains two factors for authentication. Therefore, we conclude that the proposed scheme could withstand the user impersonation attack.

**Server Spoofing Attack:** To impersonate  $S_j$  to  $U_i$  and  $RC$ , the adversary has to generate the valid message  $\beta = h(\text{CID}_i\|X\|\alpha\|\text{SID}_j\|R_j\|Y\|Y^*)$  to obtain the authentication code  $\varphi = h(\text{ID}_i\|X\|X^*\|\text{SID}_j\|Y\|R_i)$ . It is easy to know if he cannot finish the task since he has no knowledge of  $R_j$  and if  $h(\cdot)$  is a secure hash function. Therefore, the proposed scheme could withstand the server spoofing attack.

**Modification Attack:** Suppose that the adversary modifies the message  $\{\text{CID}_i, X, \alpha\}$  and sends it to  $S_j$ , where  $X = xP$ ,  $X^* = xP_{\text{pub}}$ ,  $\text{CID}_i = \text{ID}_i \oplus h(X^*)$ , and  $\alpha = h(\text{ID}_i\|\text{SID}_j\|R_i\|X\|X^*)$ .  $RC$  could find the modification by

TABLE III  
COMPARISONS OF THE SECURITY PROPERTY

	Yoon et al.'s scheme [21]	Kim et al.'s scheme [22]	The proposed scheme
C1	Yes	Yes	Yes
C2	No	No	Yes
C3	No	No	Yes
C4	Yes	Yes	Yes
C5	No	No	Yes
C6	Yes	Yes	Yes
C7	Yes	Yes	Yes
C8	No	No	Yes
C9	Yes	Yes	Yes
C10	Yes	Yes	Yes
C11	Yes	Yes	Yes
C12	Yes	Yes	Yes

- C1: Mutual authentication
- C2: Anonymity
- C3: Three-factor security
- C4: Perfect forward secrecy
- C5: Privileged insider attack resistance
- C6: Replay attack resistance
- C7: Stolen-verifier attack resistance
- C8: User impersonation attack resistance
- C9: Server spoofing attack resistance
- C10: Modification attack resistance
- C11: Man-in-the-middle attack resistance
- C12: Support multi-server environment

checking the validity of  $\alpha$  in Step 3 of the authentication phase. Using the similar method, we could show one of the three participants could find the modification of other messages. Therefore, the proposed scheme could withstand the modification attack.

*Man-in-the-Middle Attack:* From the above discussion, we know that the proposed scheme could provide mutual authentication among  $U_i$ ,  $S_j$ , and  $RC$ . Therefore, the proposed scheme could withstand the man-in-the-middle attack.

*Support Multiserver Environment:* From the description of the proposed scheme, we know that  $U_i$  could access many services from different servers and only needs to registers with  $RC$  once. Then,  $U_i$  only needs to remember one password for authentication. Therefore, the proposed scheme is suitable for the multiserver environment.

## V. COMPARISONS WITH OTHER RELATED SCHEMES

In this section, we will compare the proposed scheme with two latest biometrics-based authentication schemes for multiserver environment, i.e., Yoon and Yoo's scheme [21] and Kim *et al.*'s scheme [22].

The comparison of the security property among the proposed scheme and other biometrics-based schemes [21], [22] are listed in Table III. We can see that the proposed scheme could satisfy the security property of biometrics-based authentication schemes for multiserver environment. Both of Yoon and Yoo's scheme [21] and Kim *et al.*'s scheme [22] cannot provide anonymity and three-factor security. In addition, both of the two schemes [21], [22] are vulnerable to the privileged insider attack and the user impersonation attack.

Assume that the length of identity, the block size of output length of a secure hash function, and the length of an elliptic curve point are 32, 160, and 320 bits separately. In the server

TABLE IV  
COMPARISONS OF THE COMMUNICATIONAL COST

	Yoon et al.'s scheme [21]	Kim et al.'s scheme [22]	The proposed scheme
D1	192bits	192bits	192bits
D2	192bits	192bits	192bits
D3	2496bits	2496bits	3520bits
D4	-	-	-

D1: Communicational cost of the server registration phase

D2: Communicational cost of the user registration phase

D3: Communicational cost of the authentication phase

D4: Communicational cost of the password change phase

TABLE V  
COMPARISONS OF THE COMPUTATIONAL COST

	Yoon et al.'s scheme [21]	Kim et al.'s scheme [22]	The proposed scheme
User	$2 T_m + 5 T_h$	$2 T_m + 5 T_h$	$3 T_m + 7 T_h$
Server	$2 T_m + 5 T_h$	$2 T_m + 5 T_h$	$2 T_m + 5 T_h$
Registration center	$5 T_h$	$5 T_h$	$2 T_m + 9 T_h$
Total	$4 T_m + 15 T_h$	$4 T_m + 15 T_h$	$10 T_m + 21 T_h$

registration phase, the server sends his identity  $SID_j$ , and the registration center sends  $R_j = h(SID_j \| k)$  to the server. Then, the communicational cost of the server registration phase is  $32 + 160 = 192$  bits. In the user registration phase of the proposed scheme, the user sends the message  $\{\text{ID}_i, h(\text{PW}_i \| \sigma_i)\}$  to the registration center. Then, the communicational cost of the user registration phase is  $32 + 160 = 192$  bits. In the authentication phase of our scheme, the length of the five messages  $\{\text{CID}_i, X, \alpha\}$ ,  $\{\text{CID}_i, X, \alpha, CSID_j, Y, \beta\}$ ,  $\{\text{TID}_i, \phi, TSID_j, \varphi\}$ ,  $\{\text{TSID}_j, Y, \varphi, \eta\}$ , and  $\{\lambda\}$  are  $160 + 320 + 160 = 640$  bits,  $160 + 320 + 160 + 160 + 320 + 160 = 1280$  bits,  $160 + 160 + 160 + 160 = 640$  bits,  $160 + 320 + 160 + 160 = 800$  bits, and 160 bits separately. Table IV demonstrates the comparisons of communicational cost among the related schemes.

Compared with the computational cost of an elliptical curve scale multiplication operation and a hash function operation, that of a bitwise EXCLUSIVE-OR operation could be ignored. Therefore, we only need to consider the computation cost of an elliptical curve scale multiplication operation and a hash function operation in computational cost. Table V compares the computational costs in authentication phase of the proposed scheme and that of two latest biometrics-based authentication schemes for multiserver environment [21], [22].

In Tables IV and V, we can see that the proposed scheme has higher communicational cost and communicational cost than Yoon and Yoo's scheme [21] and Kim *et al.*'s scheme [22]. However, both of Yoon and Yoo's scheme and Kim *et al.*'s scheme cannot withstand the privileged insider attack and the impersonation attack. Furthermore, both of their schemes cannot provide anonymity and three-factor security. For a cryptographic protocol, the security is the most important. Then, it is worth achieving such high level of security at the cost of increasing computational cost and communicational cost slightly. The proposed scheme could overcome weaknesses in Yoon and Yoo's scheme [21] and Kim *et al.*'s scheme [22]. Therefore, the proposed scheme is more suitable for multiserver environment.

## VI. CONCLUSION

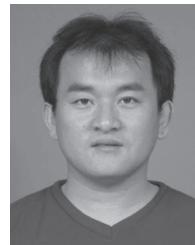
In this paper, we propose a robust biometrics-based authentication scheme for multiserver environment using elliptical curve cryptography. Security analysis shows that the proposed scheme could satisfy security requirement of multiserver environment. Performance analysis shows that the proposed scheme could overcome weaknesses in previous schemes at the cost of increasing computational cost and communicational cost slightly. Therefore, the proposed scheme is suitable for use in distributed multiserver network environments.

## ACKNOWLEDGMENT

The authors would like to thank Prof. V. Piuri, Prof. S. Y. Shaneyfelt, and the anonymous reviewers for their valuable comments.

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